

Compilers

Temporaries

- Idea: Keep temporaries in the AR
- The code generator must assign a location in the AR for each temporary

```
def fib(x) = if x = 1 then 0 else  
    if x = 2 then 1 else  
        fib(x - 1) + fib(x - 2)
```

- Let $NT(e)$ = # of temps needed to evaluate e
- $NT(e_1 + e_2)$
 - Needs at least as many temporaries as $NT(e_1)$
 - Needs at least as many temporaries as $NT(e_2) + 1$
- Space used for temporaries in e_1 can be reused for temporaries in e_2

Temporaries

$$NT(e_1 + e_2) = \max(NT(e_1), 1 + NT(e_2))$$

$$NT(e_1 - e_2) = \max(NT(e_1), 1 + NT(e_2))$$

$$NT(\text{if } e_1 = e_2 \text{ then } e_3 \text{ else } e_4) = \max(NT(e_1), 1 + NT(e_2), NT(e_3), NT(e_4))$$

$$NT(id(e_1, \dots, e_n)) = \max(NT(e_1), \dots, NT(e_n))$$

$$NT(int) = 0$$

$$NT(id) = 0$$

Temporaries

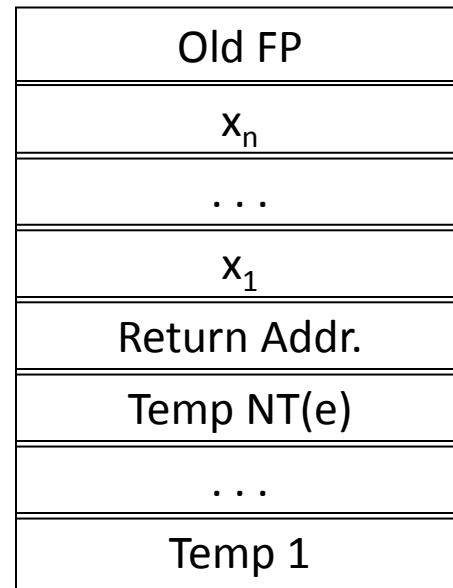
def fib(x) = if x = 1 then 0 else

if x = 2 then 1 else

$\text{fib}(x - 1) + \text{fib}(x - 2)$

- For a function definition $f(x_1, \dots, x_n) = e$ the AR has $2 + n + NT(e)$ elements
 - Return address
 - Frame pointer
 - n arguments
 - $NT(e)$ locations for intermediate results

Temporaries



Temporaries

For the `powerOfTwo()` function at right, what are the numbers of temporaries required to evaluate each sub-expression, and the total number of temporaries required for `powerOfTwo()`?

```
def powerOfTwo(x) =  
    if x % 2 == 0  
    then powerOfTwo(x / 2)  
    else x == 1
```

<u>x % 2 == 0</u>	<u>powerOfTwo(x / 2)</u>	<u>x == 1</u>	<u>Total</u>
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<input type="radio"/>	1	2	2	3
<input type="radio"/>	1	1	1	1
<input type="radio"/>	2	1	0	2
<input type="radio"/>	2	1	0	3

- Code generation must know how many temporaries are in use at each point
- Add a new argument to code generation
 - the position of the next available temporary
- The temporary area is used like a small, fixed-size stack

cgen($e_1 + e_2$) =

cgen(e_1)

sw \$a0 0(\$sp)

addiu \$sp \$sp -4

cgen(e_2)

lw \$t1 4(\$sp)

add \$a0 \$t1 \$a0

addiu \$sp \$sp 4

Temporaries

```
cgen(e1 + e2, nt) =  
    cgen(e1, nt)  
    sw $a0 nt($fp)  
    cgen(e2, nt + 4)  
    lw $t1 nt($fp)  
    add $a0 $t1 $a0
```